Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the

application:

Listing of Claims:

1. (Currently Amended) A gaming machine with which a combination-making game is

performed, the combination-making game using a matrix which comprises a row with a

row cell number of at least two and a column with a column cell number of at least two,

wherein the row cell number equals the column cell number so as to constitute the

matrix containing a plurality of cells, each of which has an allocated symbol such that

each corresponding cell becomes effective if the allocated symbol to the corresponding

cell is selected by a main lottery, the gaming machine being characterized to provide a

benefit to a player depending on a pattern of cells being effective after a predetermined

number of main lotteries, the gaming machine comprising:

        a symbol allocating ~~means~~ device for allocating symbols to the respective cells

such that each cell is selected by lottery and at least one combination of cells, which is

~~being~~ composed of a same number of allocated symbols as the row or column cell

number and which includes allocated symbols that match ~~matches~~ a first predetermined

winning combination ~~with~~ having a first predetermined rank ~~of the combination-making~~

~~game~~ under a predetermined condition, ~~so that the~~ at least one combination is aligned

along a first line among lines contained in the matrix; and

        a disbursement value determination device for determining a predefined amount

of disbursement or a ~~multiple number of a bet number of~~multiplier corresponding to bets

made by the player for computing an amount of disbursement depending on the first

predetermined rank of the combination of the combination-making game, if all cells with

allocated symbols along the first line so as to make the first winning combination

become effective after the predetermined number of lotteries are made with the matrix

having symbols allocated to the respective cells thereof.

2. (Original) The gaming machine according to Claim 1, wherein the combination-

making game comprises a poker game and the row cell number of the matrix is five.

3. (Original) The gaming machine according to Claim 1, wherein the combination-

making game comprises a mahjong game.

4. (Currently Amended) The gaming machine according to Claim 1, further comprising a

betting means device for betting game media in regard to the matrix;

     wherein the first winning combination that is aligned along the first line and is

composed of symbols allocated by said symbol allocating means device causes the

gaming machine to provide a benefit to the player and the benefit, which is more than a

predetermined standard, is based on a disbursable number of the game media or the

multiple number of the bet number of the game media the player has bet.

5. (Currently Amended) The gaming machine according to Claim 2, further comprising a

betting means device for betting game media in regard to the matrix;

     wherein the first winning combination that is aligned along the first line and is

composed of symbols allocated by said symbol allocating device causes the gaming

machine to provide a benefit to the player and the benefit, which is more than a

predetermined standard, is based on a disbursable number of the game media or the

multiple number of the bet number of the game media the player has bet.

6. (Currently Amended) The gaming machine according to Claim 3, further comprising a

betting means device for betting game media in regard to the matrix;

      wherein the first winning combination that is aligned along the first line and is

composed of symbols allocated by said symbol allocating means device causes the

gaming machine to provide a benefit to the player and the benefit, which is more than a

predetermined standard, is based on a disbursable number of the game media or the

multiple number of the bet number of the game media the player has bet.

7. (Currently Amended) The gaming machine according to Claim 4,

      wherein said symbol allocating means device allocates symbols to the respective

cells of the matrix such that the matrix contains a second line being constituted of a

second combination with a second rank of the combination-making game;

      wherein said betting means device allows the player to bet game media on the

first and/or second lines; and

      wherein the gaming machine comprises an effective line determination means

device for determining whether the first and/or second lines are applicable to

disbursement of game media in accordance with a bet number of game media the

player has bet if all cells of the first and second lines become effective.

8. (Currently Amended) The gaming machine according to Claim 1, further comprising a preliminary cell validation ~~means~~ device for making at least one cell contained in the matrix effective in accordance with a result of a preliminary lottery performed prior to said main lottery.

9. (Currently Amended) The gaming machine according to Claim 2, further comprising a preliminary cell validation ~~means~~ device for making at least one cell contained in the matrix effective in accordance with a result of a preliminary lottery performed prior to said main lottery.

10. (Currently Amended) The gaming machine according to Claim 3, further comprising a preliminary cell validation ~~means~~ device for making at least one cell contained in the matrix effective in accordance with a result of a preliminary lottery performed prior to said main lottery.

11. (Currently Amended) The gaming machine according to Claim 4, further comprising a preliminary cell validation ~~means~~ device for making at least one cell contained in the matrix effective in accordance with a result of a preliminary lottery performed prior to said main lottery.

12. (Currently Amended) The gaming machine according to Claim 5, further comprising a preliminary cell validation ~~means~~ device for making at least one cell contained in the

matrix effective in accordance with a result of a preliminary lottery performed prior to

said main lottery.

13.   [Canceled]

14.   [Canceled]

15.   [Canceled]

16. (Currently Amended) A server, connectable via a communication line to gaming

machines, with each of which a combination-making game is performed, the

combination-making game using a matrix which comprises a row with a row cell number

of at least two and a column with a column cell number of at least two, wherein the row

cell number equals the column cell number so as to constitute the matrix containing a

plurality of cells, each of which has an allocated symbol such that each corresponding

cell becomes effective if the allocated symbol to the corresponding cell is selected by a

main lottery, each gaming machine being characterized to provide a benefit to a player

depending on a pattern of cells being effective after a predetermined number of main

lotteries, the server comprising:

        a symbol allocating means device for allocating symbols to the respective cells

such that at least one combination of cells, which is being composed of a same number

of allocated symbols as the row or column cell number and which includes allocated

symbols that match matches a predetermined winning combination with having a

predetermined rank ~~of the combination-making game~~ under a predetermined condition,
~~so that the at least one combination~~ is aligned along a line among lines contained in the
matrix; and

a disbursement value determination ~~means~~ device for determining amount of
disbursement or a ~~multiple number of a bet number of~~multiplier corresponding to bets
made by the player for computing an amount of disbursement depending on the
predetermined rank ~~of the combination of the combination-making game~~, if all cells with
allocated symbols along the first line ~~so as to make the winning combination~~ become
effective after the predetermined number of lotteries are made ~~with the matrix having~~
~~symbols allocated to the respective cells thereof~~.

17. (Currently Amended) A gaming machine being connected to the server according to
Claim 16 via said communication line, comprising:

communicating ~~means~~ device for communicating via said communication line
with the server and

displaying ~~means~~ device for displaying progress of the game to the player.

18. (New) A gaming machine with which a combination-making game is performed, the
combination-making game using a matrix which comprises a row with a row cell number
of at least two and a column with a column cell number of at least two, wherein the row
cell number equals the column cell number so as to constitute the matrix containing a
plurality of cells, each of which has an allocated symbol such that each corresponding
cell becomes effective if the allocated symbol to the corresponding cell is selected by a

main lottery, the gaming machine being characterized to provide a benefit to a player

depending on a pattern of cells being effective after a predetermined number of main

lotteries, the gaming machine comprising:

a symbol allocating device for allocating symbols to the respective cells such that

at least one combination of cells, which is composed of a same number of allocated

symbols as the row or column cell number and which includes allocated symbols that

match a first predetermined winning combination having a first predetermined rank

under a predetermined condition, is aligned along a first line among lines contained in

the matrix; and

a disbursement value determination device for determining a predefined amount

of disbursement or a multiplier corresponding to bets made by the player for computing

an amount of disbursement depending on the first predetermined rank, if all cells with

allocated symbols along the first line become effective after the predetermined number

of lotteries are made.

19. (New) A gaming machine with which a combination-making card game is performed,

the combination-making card game using a matrix which comprises a row with a row

cell number of at least two and a column with a column cell number of at least two,

wherein the row cell number equals the column cell number so as to constitute the

matrix containing a plurality of cells, each of which has an allocated symbol such that

each corresponding cell becomes effective if the allocated symbol to the corresponding

cell is selected by a main lottery, the gaming machine being characterized to provide a

benefit to a player depending on a pattern of cells being effective after a predetermined

number of main lotteries, the gaming machine comprising:

a symbol allocating device for allocating symbols to the respective cells such that at least one combination of cells, which is composed of a same number of allocated symbols as the row or column cell number and which includes allocated symbols that match a first predetermined card game winning combination having a first predetermined rank under a predetermined condition, is aligned along a first line among lines contained in the matrix; and

a disbursement value determination device for determining a predefined amount of disbursement or a multiplier corresponding to bets made by the player for computing an amount of disbursement depending on the first predetermined rank, if all cells with allocated symbols along the first line become effective after the predetermined number of lotteries are made.

20. (New) A method for playing a combination-making game using a matrix formed by a plurality of cells disposed in multiple rows and multiple columns, with the multiple rows intersecting the multiple columns and with the number of cells in each row equaling the number of cells in each column, the gaming machine comprising:

allocating symbols for the combination-making game to the respective cells in accordance with an allocation lottery such that a first combination of cells, which are (i) aligned along a first of multiple lines in the matrix and (ii) equal in number to the number of cells in each row, includes allocated symbols matching a first predetermined winning combination with a first predetermined win rank;

performing multiple selection lotteries, after the symbols have been allocated to

all of the cells forming the matrix, to select multiple different symbols;

making effective those of the cells that have an allocated symbol matching one of

the selected multiple different symbols;

determining whether or not all the cells that have the first combination of

allocated symbols have been made effective; and

if all the cells that have the first combination of allocated symbols are determined

to have been made effective, determining a win amount based on the first

predetermined win rank.

21. (New) The method according to Claim 20, further comprising:

selecting between (i) a first type win amount representing a predetermined

amount associated with the first predetermined win rank and (ii) a second type win

amount representing an amount bet by the player multiplied by a factor associated with

the first predetermined win rank; and

wherein the win amount is determined based also on the selected type of win

amount.

22. (New) The method according to Claim 20, wherein:

determining the win amount includes (i) determining a predefined amount

associated with the first predetermined win rank and setting the win amount equal to the

determined predefined amount, or (ii) determining a factor associated with the first

predetermined win rank and computing the win amount by multiplying an amount bet by

the player by the determined factor.

23. (New) The method according to Claim 20, wherein:

the performed multiple selection lotteries are a predetermined number of

lotteries.

24. (New) The method according to Claim 20, wherein the symbols are allocated such

that a second combination of the allocated symbols, which are (i) aligned along a

second of multiple lines in the matrix and (ii) equal in number to the number of cells in

each row, matches a second predetermined winning combination with a second

predetermined win rank for the combination-making game, and further comprising:

determining whether or not all the cells that have the second combination of

allocated symbols have been made effective; and

if all the cells that have the second combination of allocated symbols are

determined to have been made effective, determining the win amount based on the

second predetermined win rank.

25. (New) The method according to Claim 24, further comprising:

if all the cells that have the first combination of allocated symbols and the second

combination of allocated symbols are determined to have been made effective,

determining the win amount by one either (i) determining a first factor associated with

the first predetermined win rank and a second factor associated with the second

predetermined win rank, computing a sum of the determined first and second factors,

and computing the win amount by multiplying the amount bet by the player by the

computed sum, or (ii) determining a largest of the first factor and the second factor, and

computing the win amount by multiplying the amount bet by the player by the

determined largest factor.

26. (New) The method according to Claim 20, wherein the performed multiple selection

lotteries are multiple main lotteries, and further comprising:

   making effective at least one of the cells forming the matrix effective in

accordance with a preliminary lottery performed prior to said multiple main lotteries.